



City of Maplewood
Community Development Department
1830 County Road B East | Maplewood, MN 55109
651-249-2300 | www.MaplewoodMN.gov

DYNAMIC DISPLAY SIGN REQUIREMENTS

Maplewood [City Code Sec. 44-743](#) requires an annual license for all Dynamic Display Signs operated in the City. Dynamic Display Signs are permitted for:

1. Institutional and Public Uses

- *Institutional or public uses* means uses such as public schools, fire stations, libraries, water system facilities, religious institutions, cemeteries, private schools, and other city, county, and state-used and owned properties.
- A [Comprehensive Sign Plan](#) must first be applied for and approved by the Community Design review Board. Upon approval, an application for a Dynamic Display license AND [Sign permit](#) must be submitted.

2. Properties zoned Business Commercial (BC) and Manufacturing (M1, and M2)

- A Comprehensive sign plan *NOT* required. Please submit an application for a Dynamic Display license AND [Sign permit](#)

To determine if your property is zoned to allow the use of a dynamic display sign, please contact (651) 249-2302, or look up the property on the [interactive zoning map](#).

Apply for Dynamic Display Sign License

Dynamic Display Sign license applications are processed by the City Clerk's Office for issuance and annual renewal. Application for a Dynamic Display Sign license has been transitioned to an online licensing system (Accela) and is available for access via the [Citizen Access portal](#).

Guide to Using the Citizen Access Portal

Please use the reference guides below to assist you in registering for an account and applying for a license. If you need additional assistance please contact the City Clerk's office at 651-249-2005.

- [Registering for an Account](#)
- [Applying for a License](#)

Expiration/Renewal

License term runs August 1 through July 31, annually. Prior to expiration of the license, notification of renewal will occur through email and licenses may be renewed online via the Citizen Access portal.